



Teams and Individual Score

Downs 2	Grade	Pair Lances	Pair swords	Team Lances	Team Swords	Individual Lance	Individual Sword	Ingounds Total	Individual %
Grade	C	Possible inground score						216	
Peta Burgess	C	12	0	22	18	0	0	52	24%
Don Burgess	C	12	0	44	36	0	0	92	43%
Richard Howard	C	10	0	16	18	0	0	44	20%
Wendy Ingle	C	0	0	16	0	0	0	16	7%
								204	

Possible o/head score	Rings & Peg	Lemons & Peg	Skill at Arms	Overheads Total	Overall
	44	44	78	166	382
	6	13	0	19	71
	12	0	0	12	104
	6	6.5	0	12.5	56.5
	18	15	4.5	37.5	53.5

Pairs Lancers	R1		R2		Total
Don Burgess	6	0	6	0	12
Peta Burgess	6	0	6	0	12
A	Drill	0.5	Drill	0.5	1
	R1 Total	12.5	R2 Total	12.5	25

Pairs Swords	R1		R2		Total
Don Burgess	0	0	0	0	0
Peta Burgess	0	0	0	0	0
A	Drill	0	Drill	0	0
	R1 Total	0	R2 Total	0	0

Pair Lancers	R1		R2		Total
Richard Howard	4	0	4	0	10
Wendy Ingle	0	0	0	0	0
C	Drill	0	Drill	0	0
	R1 Total	4	R2 Total	6	10

Pairs Swords	R1		R2		Total
Richard Howard	0	0	0	0	0
Wendy Ingle	0	0	0	0	0
C	Drill	0	Drill	0.5	0.5
	R1 Total	0	R2 Total	0.5	0.5

Teams Lances	R1		R2		R3		R4		R5		R6		R7		R8		Total							
Peta Burgess	6	0	6	6	0	6	0	0	0	0	0	6	6	0	0	0	4	0	4	22				
Don Burgess	6	4	10	0	0	0	0	6	6	0	6	2	0	2	6	2	8	2	0	2	6	4	10	44
Richard Howard	6	6	12	0	4	4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	16
Wendy Ingle	0	4	4	0	0	0	6	0	6	0	0	0	0	0	6	0	6	0	0	0	0	0	0	16
	Drill	0	Drill	3			2.5		Drill	0		Drill	0		Drill	0.5		Drill	0		Drill	0		6
	R1 Total	32	R2 Total	13	R3 Total	14.5	R4 Total	6	R5 Total	2	R6 Total	14.5	R7 Total	8	R8 Total	14	Total	104						

Teams Sword	R1		R2		R3		R4		R5 Total		R6 Total		Total
Peta Burgess	0	0	0	0	0	0	4	4	8	6	0	6	18
Don Burgess	6	0	6	0	6	2	6	8	4	0	6	6	36
Richard Howard	0	0	0	0	0	0	0	6	6	12	0	6	18
Wendy Ingle	0	0	0	0	0	0	0	0	0	0	0	0	0
	Drill	0	Drill	0	Drill	0	Drill	0	Drill	0	Drill	0	0
	R1 Total	6	R2 Total	6	R3 Total	8	R4 Total	24	R5 Total	18	R6 Total	10	72

Individual L and S	Individ Lance		Sub	Drill	Total
Peta Burgess			0		0
Don Burgess			0		0
Richard Howard			0		0
Wendy Ingle			0		0

Individ Sword		Sub	Drill	Total
		0		0
		0		0
		0		0
		0		0